

DCMTK - Feature #870

Introduce separate class for VR=UN

2019-02-08 13:52 - Jörg Riesmeier

<b>Status:</b>	New	<b>Start date:</b>	2019-02-08
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>	Library	<b>Estimated time:</b>	0:00 hour
<b>Target version:</b>		<b>Compiler:</b>	
<b>Module:</b>	dcmdata		
<b>Operating System:</b>			
<b>Description</b> Currently, there is no dedicated class for the value representation "Unknown" (UN) but instead it is handled by DcmOtherByteOtherWord. Internally, the class DcmOtherByteOtherWord always checks for VR=OW (or internal type "It") and treats all other VRs as "OB". It would be useful, and clearer from both user's and developer's perspective, to have a separate class for "UN", which would basically do the same as DcmOtherByteOtherWord for VR != OW.			
<b>Related issues:</b>			
Blocks DCMTK - Feature #1073: Character set conversion should warn or reject ...		New	2023-04-14

History

<b>#1 - 2019-02-08 13:54 - Jörg Riesmeier</b> - Description updated
<b>#2 - 2023-04-14 16:53 - Marco Eichelberg</b> - Related to Feature #1073: Character set conversion should warn or reject in certain cases added
<b>#3 - 2023-04-14 16:54 - Marco Eichelberg</b> - Related to deleted (Feature #1073: Character set conversion should warn or reject in certain cases)
<b>#4 - 2023-04-14 16:54 - Marco Eichelberg</b> - Blocks Feature #1073: Character set conversion should warn or reject in certain cases added