

DCMTK - Feature #444

Writing unencapsulated pixel data in an encapsulated transfer syntax

2012-09-18 16:16 - Uli Schlachter

Status:	New	Start date:	2012-09-18
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0:00 hour
Target version:		Compiler:	
Module:	dcmdata		
Operating System:			
Description			
<p>When writing out pixel data, something (a warning?) should happen when unencapsulated pixel data is written in an encapsulated transfer syntax. This can happen when such a dataset is read/received and written out again, because the pixel data class handles this in the same way that icon images get handled.</p> <p>This was seen in the wild with storescp (with dcm tk 3.5.3).</p>			