

DCMTK - Bug #392

Multi-Process-Code under Windows should check for "\"

2011-09-05 00:00 - Jörg Riesmeier

Status:	Closed	Start date:	
Priority:	High	Due date:	
Assignee:	Michael Onken	% Done:	0%
Category:		Estimated time:	0:00 hour
Target version:	3.6.2	Compiler:	
Module:	dcmnet		
Operating System:			
Description			
see http://forum.dcmkt.org/viewtopic.php?p=12224#12224			
At the moment the Windows multiprocessing code adds a " before and after all parameters before the child process is started. Things go terribly wrong however if the last character of a parameter is a \...			

History

#1 - 2013-02-13 17:22 - Jörg Riesmeier

- Target version set to 3.6.2

#2 - 2013-04-28 23:49 - Andrew Chiw

- Subject changed from Multi-Process-Code unter Windows sollte auf "\"-Zeichen prüfen to Multi-Process-Code unter Windows should check for "\"

#3 - 2013-04-28 23:49 - Andrew Chiw

- Subject changed from Multi-Process-Code unter Windows should check for "\" to Multi-Process-Code unter Windows should check for "\"

#4 - 2016-11-25 08:15 - Michael Onken

- Assignee set to Michael Onken

#5 - 2017-04-11 14:57 - Michael Onken

- Status changed from New to Closed

Fixed by commit ca700d3674468cca47323096da18be6b87b9a541.