

DCMTK - Feature #136

optimize rotation by 90/270 degrees

1999-05-25 00:00 - Jörg Riesmeier

Status:	New	Start date:	
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0:00 hour
Target version:		Compiler:	
Module:	dcmimgle, dcmimage		
Operating System:			
Description			
Status: enhanced features (run-time optimization)			
not sure whether optimization is really possible			
Currently rotation by 90/270 degrees is much slower than others. The reason for this is the non-sequential access to the read or write memory buffer.			